# Task 3 – Selecting FreeCol Components

Below is a listing of those Packages/classes that each team member will be tasked with for this project.

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| **Feature Number** | **Package Name** | **Class Name** |
| **Jose:** |  |  |
| **1** | net.sf.freecol | FreeCol.java |
| **2** | net.sf.freecol.client | ClientOptions.java |
| **3** | net.sf.freecol.client | FreeColClient.java |
| **4** | net.sf.freecol.client.control | ConnectController.java |
| **5** | net.sf.freecol.client.control | InGameController.java |
| **Will:** |  |  |
| **6** | net.sf.freecol.client.control | InGameInputHandler.java |
| **7** | net.sf.freecol.common.model.pathfinding | BaseCostDecieder.java |
| **8** | net.sf.client.gui.panel | BuilderDetailPanel.java |
| **9** | net.sf.client.gui.panel | BuildingToolTip.java |
| **10** | net.sf.client.gui.panel | DragListerner.java |
| **Lauren:** |  |  |
| **11** | net.sf.freecol.common.io | FreeColDirectories.java |
| **12** | net.sf.freecol.server.control | InGameController.java |
| **13** | net.sf.freecol.common.model | Limit.java |
| **14** | net.sf.freecol.metaserver | MetaServer.java |
| **15** | net.sf.freecol.common.option | RangeOption.java |
| **Erica:** |  |  |
| **16** | net.sf.freecol.server.ai | RefAlPlayer.java |
| **17** | net.sf.feecol.common.option | SelectOption.java |
| **18** | net.sf.freecol.server.model | ServerColony.java |
| **19** | net.sf.freecol.server.model | ServerUnit.java |
| **20** | net.st.freecol.common.model | Unit.java |